

# \*1#2\$3+4K5 **This is a Title**

This is a Paragraph, in a paragraph you can type text and it will wrap around, you can also use hard returns and tabs, use the CTRL-TAB combination for tabs. To add an object to the topic, drag the object button from the toolbox and drop on the topic page.

## **This is a Heading**

You can assign Jumps, Winhelp Macros, or Sound files to labels and Images.

[This is a Jump](#)

[This is a Macro](#)

[This is a Sound](#)

Note that sound will not play if your system does not support it.

## ***This is a Subheading***

n This is a Bullet

n Bullet text will also wrap like paragraphs.

1BuildAll  
2Contents  
3Contents  
4index:00001  
5Contents;

# \*6#7\$8+9K10 **Sample Topic**

[This is a Macro that goes to contents](#)

This topic has the scroll area defined bellow this paragraph

## **Image**

The image bellow is defined but has no bitmap linked to it, to link a bitmap click on the bitmap button in this topic window (Third Button). Note if no bitmap is linked the image will not show in the compiled help file.

6BuildAll  
7Sample\_Topic  
8Sample Topic  
9index:00002  
10Sample Topic;

